
SpaceBOUND Free Download [Password]



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About This Game

Can your astronauts survive?

Two astronauts have crashed on an asteroid. Their ship is destroyed. Together they must explore an abandoned mining facility in search of an escape. The catch? They share an oxygen tether. If one astronaut dies or the tether breaks, they both die.

Face brutally-difficult puzzles alone or with a friend.

In spaceBOUND, players solve challenging motion and physics-based puzzles while avoiding deadly obstacles in zero-gravity. Delve the depths of the mining facility by yourself, or work with a friend to solve each level's mysteries and get your astronauts out alive.

Blast off to the past.

spaceBOUND takes players back to the golden era of retro gaming. The game is 16-bit through-and-through, from its artwork and design to the unforgiving puzzle and motion-challenge difficulty.

Features:

- Solo or Local Co-op gameplay.
- Hidden collectables, unlockable character skins, and player achievements.
- Time Trial mode to challenge hardcore players. Compete with others using the online leader-board.

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- Grab a friend! spaceBOUND supports up to two controllers for local co-op play.
 - A steep difficulty that punishes players in new and unexpected ways as they advance. Think and act quickly, or your astronauts may die. Over and over.
 - Five ultra-hard boss levels that put reflexes, skill, and cooperation to the ultimate test.
 - Timeless 16-bit artwork and effects designed to evoke a past era of classic gaming.
 - Progressive puzzles that require learning, adapting, and solving varied challenges in rapid succession.
 - An intense and atmospheric ambient score in the style of classic action and science fiction thrillers.
 - Many, many gruesome ways to die: asteroids; deadly lasers; gears and saws that shred everything in sight; electric ropes; lock-on turrets; pulverising smashers; gravity beams; and other deep space horrors nearly beyond comprehension.

Title: spaceBOUND
Genre: Indie
Developer:
Gravity Whale Games
Publisher:
Gravity Whale Games
Release Date: 1 Sep, 2017

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Minimum:

OS: Windows 7

Processor: Dual Core 2.5Ghz

Memory: 3 GB RAM

Storage: 400 MB available space

English







There are loads and loads of Angry Birds clones out there, flapping about in the wild. Piggy Princess is one of the better ones. Perfectly servicable entry to the chuck-a-random-animal-at-a-goal-of-somesort genre. The sound effects and music are annoying and there's an irritating zoom in when placing items, but apart from that it's a decent game. It's unlikely to blow your mind, but it's a fun little way to spend the odd five minutes or so..

<https://www.youtube.com/watch?v=mwbt16CC4Ys&feature=youtu.be>. I can't recommend a game that has such a high possibility of causing RSI.. As someone who uses Banana Farms in every game, it's nice to see something new and fresh, don't know about the full price though.. i got it at 40% off as a new release, this was worth for me.. The IndyCars are so crap on this DLC compared to Grid Autosport. I love driving them but they're really slow :(This little engine really moves out! High torque and wonderful effects! This is a must have for any collection! I love using this one with two coaches for tourist and heritage runs. The liveries are spot on, the effects are wonderful. Great views, great fun and soon to be one of my top 10!. Bought this, figuring I'd probably breeze right through the puzzles I struggled with throughout my childhood (it's worth mentioning I played this game for like, my first 6 years of life and still often messed up due to my own impatience... damn those slowly-colliding zoombini bubbles).

[I was wrong. Somehow, despite 14 years passing since the last time I touched this game, I am still filled with a dark souls-esque level of frustration during the later difficulties. Still, often, due to my own impatience and hubris. But don't worry; it's a good thing. This is truly a game that children and adults can both play, and find mentally stimulating. Well done.](#)

[That said, I do miss the zoombini propeller noises n stuff - if possible, an update with those sounds included when they walk would be great.. Creative game with a Good name. Great game, very challenging but plain and simple. Just what you need after a hard work day :\)](#)

[And one particular thing that I like and rarely see in games - levels change after every restart \(which happens all the time as you die a lot :D\), so they do not become boring.](#)

[.this was worth the money i had a fantastic time playing a smooth experience.](#)

This game cured my depression.

16 levels of pure excitement.

Rooms with 20 enemies were the best.

The look up and down mechanic was probably the best part of this game.

The autosave feature kept the game fun and interesting.

The levels made like a maze were especially fun because there was no map to follow leaving the player wondering the level for 20 mins wondering where he/she/other were.. Really cool little game , has a lot of potential and it also has a nostalgic feel to it.

Be good if you did like a full car collection from "Initial D" and added some more tracks , customizable cars , point system to earn coins for unlockable cars/parts ect.

As a new game i don't expect all this from launch but would be good to see in the future updates!. Game completed!.

Outstanding. Order of Battle is just great. Outside of a whole ton of little gripes, and complaints, the OOB Blitzkrieg and Panzerkrieg are just awesome. I'm old and grew up with hex-based war board games and eventually into Panzer General series. I never really went beyond the Panzer General series, because I really enjoyed the chess aspect of the game. Recently, Panzer Corps was my war game of choice. Even though I finished Blitzkrieg and Panzerkrieg, I still am just a novice player. My second play through will be at higher difficulty, and I'll read the manual. I didn't really make use of Commanders, Generals and proper "Supply" management. I was well into the Panzerkrieg campaign before I realized that I had huge amounts of Waffen SS money to spend on Waffen SS units. That changed a lot for me. I rely far too heavily on Engineers over Tanks. Late in the campaign I bit the bullet on a Tiger Tank and eventually a Panther. They were both useless. The two tanks rarely had any ammo so they couldn't attack. However, enemy units didn't spend much time attacking it so it made a good hangout for a Commander. One thing I dislike about all these games is the effort for opposing forces to attach AA and Artillery 1st over tanks and infantry. Scenarios provide a couple free AA units that are not core, so I use them as bate when facing heavy Russian tanks. Anyways, the bottom line is that I am pleased with the OOB games and will likely get Winter War, Burma, etc. It's a much more sophisticated game then Panzerkorps, and Panzer General. Just make sure you understand supply, commanders, specializations in stuff like Waffen SS, and more before you play.. This game is broken, unfair. and impossible to beat. Playtesting this game would show the glaring problems with is, such as the wall run mechanic, especially in levels 1 and 9. Do not buy this.. Used to be so that you hit lvl 20 and your friends tell you to go lvl in ToTW and then you go there and whack some legos n shiz and after a while someone in bling bling grid armor comes in with 30+ mobs and the last boss of the instance on their tail and gets you and your teammates killed. Of course you get really angry coz you just lost all your xp towards the next level and send him some hate tells and he's just like "sry didnt c u there buddi."

After you somehow manage to avoid the trains in ToTW, you get to lvl 60 and your cool\u2665\u2665\u2665\u2665\u2665friends tell you to go to foreman's. You go there and go do the collar quest and kick some floaters and stuff. Then the same guy in bling bling grid armor who trained you in ToTW comes running by with 10+ bloaters and Tri-Plumbo on his tail and you're like "what the \u2665\u2665\u2665\u2665 mate?" and you find yourself at the god damn reclaim terminal in The Longest Road.

So okay now that that ordeal is out of the way and you hit lvl 80 and the xp in foreman's just isn't that great anymore so you and your great\u2665\u2665\u2665\u2665\u2665buddies go and slam some borgs in mort. All is cool and chill except then some nabcake comes running in with his twinkled\u2665\u2665\u2665\u2665\u2665bling bling grid armor yo' \u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665 superior perennium beamer yo yo whaddup nablets and starts kill stealing all your damn borgs and now your team is getting zero xp coz your awesome\u2665\u2665\u2665\u2665\u2665friends forgot to tell you that you need to get some cred in order to get better loot than the\u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665they sell in the stores.

Moral of the story: Grid armor 5V5 armor, only need cred 2 win, train on the way, don't worry about haters, gg

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